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# Card of the Day - February, 2002

*Card of the Day*  
Friday, February 1, 2002



## Fresh Volunteers

Card of the Day - Thursday, February 28, 2002

*Mercadian Masques* common.

Prior to Woodland Druid, the Volunteers were the last "vanilla" creature to see print in an expansion set. They saw significant tournament play thanks to their "Rebel" creature type.



## Woodland Druid

Card of the Day - Wednesday, February 27, 2002

*Odyssey* common.

"Vanilla" means a creature with no text. While there are over a dozen vanilla creatures in *7th Edition*, the Druid is the first in an expansion in two years.



## Lightning Dragon

Card of the Day - Tuesday, February 26, 2002

*Urza's Saga* rare.

Lightning Dragon was the first widely available foil premium card. It was the prerelease card for *Urza's Saga*, which was the last set to not contain premium cards.



## Ambassador Laquatus

Card of the Day - Monday, February 25, 2002

*Torment* rare.

Laquatus had a 4 toughness through most of development, but it was lowered to three to make him vulnerable to more burn spells.



## Spinal Villain

Card of the Day - Friday, February 22, 2002

*Legends* rare.

The Villain's ability to destroy blue creatures makes it the long-lost cousin to *7th Edition*'s four Paladins.



## Scragnoth

Card of the Day - Thursday, February 21, 2002

*Tempest* uncommon.

Known in playtesting as "Greased Weasel," Scragnoth debuted the "can't be countered" ability that paved the way for gamebreakers like *Urza's Rage* and *Obliterate*.



## Iridescent Angel

Card of the Day - Wednesday, February 20, 2002

*Odyssey* rare.

There was some initial concern from the templating team that "protection from all colors" might be misconstrued as only protecting against Sliver Queen and Cromat, but in the end it was assumed to be easy enough to understand, and much more elegant than "protection from white and from green and from blue and..." etc.

## Gloom

Card of the Day - Tuesday, February 19, 2002

*Alpha* uncommon.

The original version of Gloom affected only the activation of Circles of Protection, not all white enchantments.





### **Cerulean Wyvern**

**Card of the Day - Monday, February 18, 2002**

*Mirage* uncommon.

Even though *Mirage* was being developed before **Magic** was even released, it took close to four years for this - the first creature with built-in protection from green - to be printed.



### **Nether Shadow**

**Card of the Day - Friday, February 15, 2002**

*Alpha* rare.

Not only was Nether Shadow the first creature that could come back from the graveyard, it was also the first creature to have an ability similar to "haste."



### **Beloved Chaplain**

**Card of the Day - Thursday, February 14, 2002**

*Odyssey* uncommon.

In honor of Valentine's Day, we're showing off Beloved Chaplain. Why? Because it is the only card with "love" in its name. Awww... That's MUCH more important than being the only card with "protection from creatures."



### **Dark Heart of the Wood**

**Card of the Day - Wednesday, February 13, 2002**

*The Dark* common.

Dark Heart was the very first multicolored (or "gold") non-creature card.



### **Elephant Ambush**

**Card of the Day - Tuesday, February 12, 2002**

*Odyssey* common.

During development, Elephant Ambush was known as "Sneaky Elephant." That name sounded more like a creature than a spell, so it was eventually changed.



### **Atog**

**Card of the Day - Monday, February 11, 2002**

*Antiquities* common.

For a period of time following the release of the *Revised* set in 1994, more copies of Atog existed than any other card beside basic lands.



### **Reborn Hero**

**Card of the Day - Friday, February 8, 2002**

*Torment* rare.

This was almost the first card to have "creatures blocked by ~this~ lose trample until end of turn," but simplicity ruled the day and it was replaced with "doesn't tap to attack," leaving enough room for its threshold ability in the text box.

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